



NoSQL  
Data Base Managing System

Pedro Guimarães

- Development speed: break 40 year relational paradigm;
- Scale: Adapted to new hardware - parallelism, multicore, cloud, etc.;
  - Scalability issues, adapt to "Big Data";
  - Complex data: object to object, polymorphism;

## MongoDB Team's View | Scaling alternatives

<b>Vertically</b>	<b>Horizontally</b>
small box -> bigger box	small box -> more boxes
One problem or failure means whole system down	Failures have to be solved and the system keeps working, but may not be safe

*"Como propor um novo modelo de dados útil e funcional diante dos paradigmas de programação modernos?"*

**chave/valor?** Muito limitada.

**xml?** Não é intuitivo nem ágil o suficiente.

**document-oriented, não-relacional?**



**JSON - Java Script Object Notation**

- Padronização RFC, garante portabilidade

MongoDB provê um console para gerenciamento e acesso direto aos dados, baseado em javascript (**mongo**).

A linguagem de queries do MongoDB é o próprio JSON.

**JSON Datatypes:**

1. **null**
2. **number**
3. **string**
4. **boolean**
5. **objects/documents**
6. **arrays**

# Basic structure of the MongoDB

<b>Relacional</b>	<b>MongoDB</b>
Database	Database
Table	Collection
Row	Document (Object)

## Dot Notation || Mongo Query Language

```
db.collection.method( { paramaters(JSON) } );
```

# CRUD | A sample document!

**A seguinte query:**

```
db.mycollection.insert( { "_id" : "Q33", "x":3, "y:"abc", "z": "[1,2]" } );
```

Produzirá o seguinte resultado na base de dados:

```
{
  _id: "Q33",
  x: 3,
  y: "abc",
  z: [1,2]
}
```

**Para obter este objeto, seria necessária apenas a seguinte query:**

```
db.mycollection.find( { "_id" : "Q33" } );
```

# CRUD | A sample document!

Uma maneira possível de representar este objeto em um banco de dados relacional:

Tabela T:

<b>P</b>	<b>x</b>	<b>y</b>
Q33	3	"abc"

Tabela T\_Z:

<b>P</b>	<b>z</b>
Q33	1
Q33	2

**Para obter este objeto, seria necessária a seguinte query:**

```
select * from T, T_Z where T.P = T_Z.P and P= "Q33";
```

ou

```
select * from T join T_Z on (T.P = T_Z.P) where P="Q33";
```

# CRUD | Creating a document

```
db.users.insert ( ← collection
  {
    name: "sue", ← field: value
    age: 26, ← field: value
    status: "A" ← field: value
  }
) }
```

document

## Analogous SQL query:

```
INSERT INTO users ← table
      ( name, age, status ) ← columns
VALUES ( "sue", 26, "A" ) ← values/row
```



# CRUD | Updating a document

```
db.users.update(  
  { age: { $gt: 18 } },  
  { $set: { status: "A" } },  
  { multi: true }  
)
```

← collection  
← update criteria  
← update action  
← update option

## Analogous SQL query:

```
UPDATE users  
SET status = 'A'  
WHERE age > 18
```

← table  
← update action  
← update criteria

## CRUD | Updates & moves

Update operations can increase the size of the document. If a document **outgrows its current allocated [record space](#)**, MongoDB must allocate a new space and move the document to this new location.

To reduce the number of **moves**, MongoDB includes a small amount of **extra space**, or [padding](#), when allocating the record space. This padding reduces the likelihood that a slight increase in document size will cause the document to exceed its allocated record size.

*"Records and documents are **almost** the same thing,  
but records have some more space in the end,  
since a **record** actually **contains** the document!"*

Record:

[ [document] + [free space (padding)] ]

**Obs.: Mongo has a 16MB per document limit. In order to store large files, mongo has "gridFS".**

## The instructions:

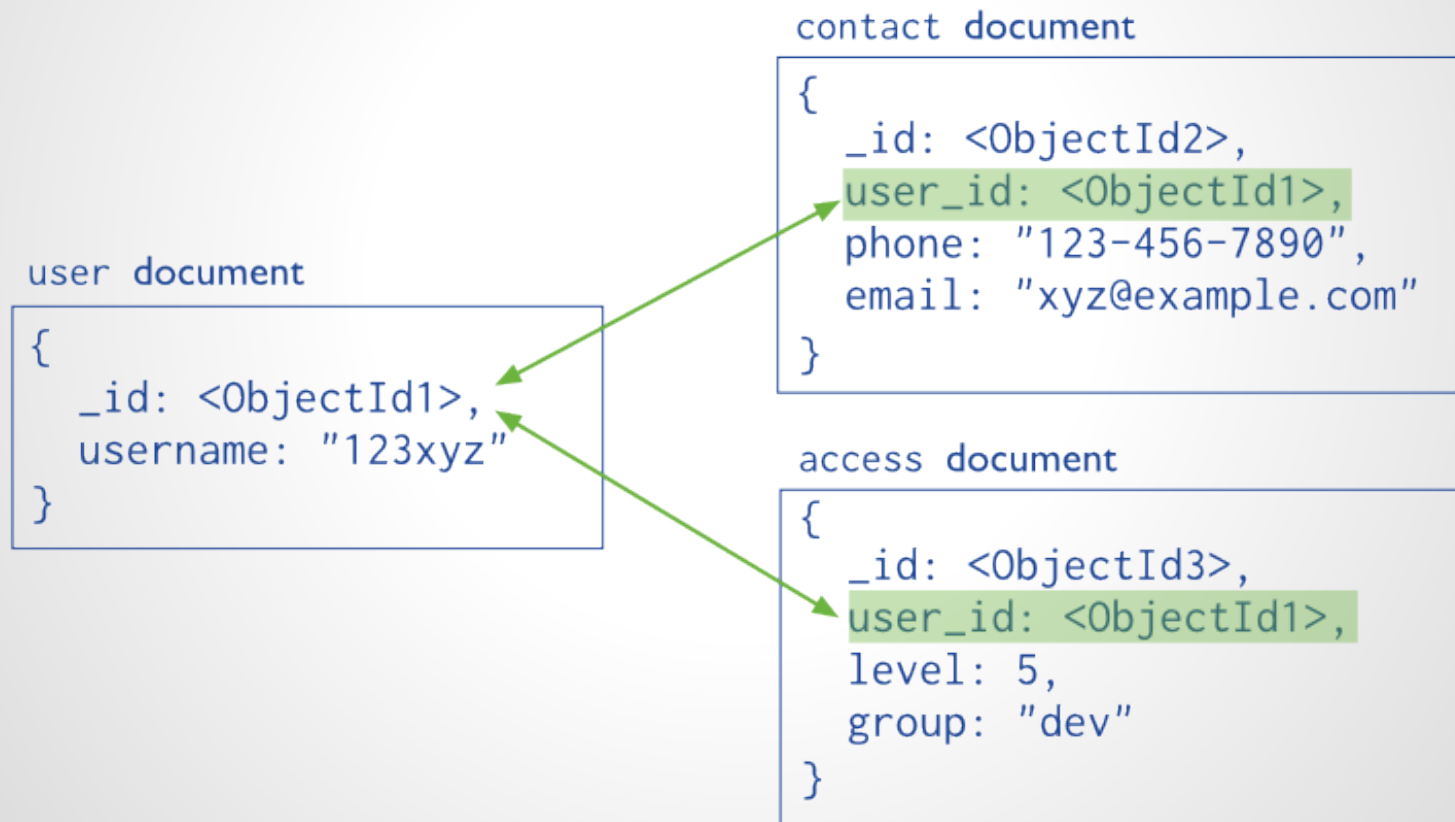
```
t = db.mycollection;  
t.insert( { _id : 2, "z" : 17 } );  
t.update ( { _id:2}, { $push: {"array":14} } )  
t.update ( { _id:2}, { $push: {"array":"fifteen"} } )  
t.update ( { _id:2}, { $push: {"array":"fifteen"} } )  
t.update ( { _id:2}, { $addToSet: {"array":"16"} } )  
t.update ( { _id:2}, { $addToSet: {"array":"16"} } )  
t.update ( { _id:2}, { $addToSet: {"array":"16"} } )
```

## Will result in:

```
{ "_id" : 2, "array" : [ 14, "fifteen", "fifteen", "16" ], "z" : 17 }
```

# References


References offer a "normalized" structure for mongo documents.



# Embedded data

Embedded documents capture relationships between data by storing related data in a single document structure.

```
{
  _id: <ObjectId>,
  username: "123xyz",
  contact: {
    phone: "123-456-7890",
    email: "xyz@example.com"
  },
  access: {
    level: 5,
    group: "dev"
  }
}
```



Embedded sub-document



Embedded sub-document

# Indexing

MongoDB indexes use a **B-tree data structure**. In other words, indexes in Mongo DB are a **B-tree key (doc, location)**. One might define a key in either ascending or descending order, and it will serve both ways, since all the mongo algorithm has to do is choose whether to read the tree from **right to left**, or **left to right**.

- `_id` is implicitly called, all other indexes must be explicitly declared;
- Can index array contents;
- Can index subdocuments and subfields;
- Indexes may be of any kind (string, integer, etc).
- Allows multi-part indexes;

Types of cursors used by the query operations in indexing:

- BasicCursor indicates a **full collection scan**.
- BtreeCursor indicates that the query **used an index**. The cursor includes name of the index. When a query uses an index, the output of `explain()` includes `indexBounds` details.
- GeoSearchCursor indicates that the query used a **geospatial index**.

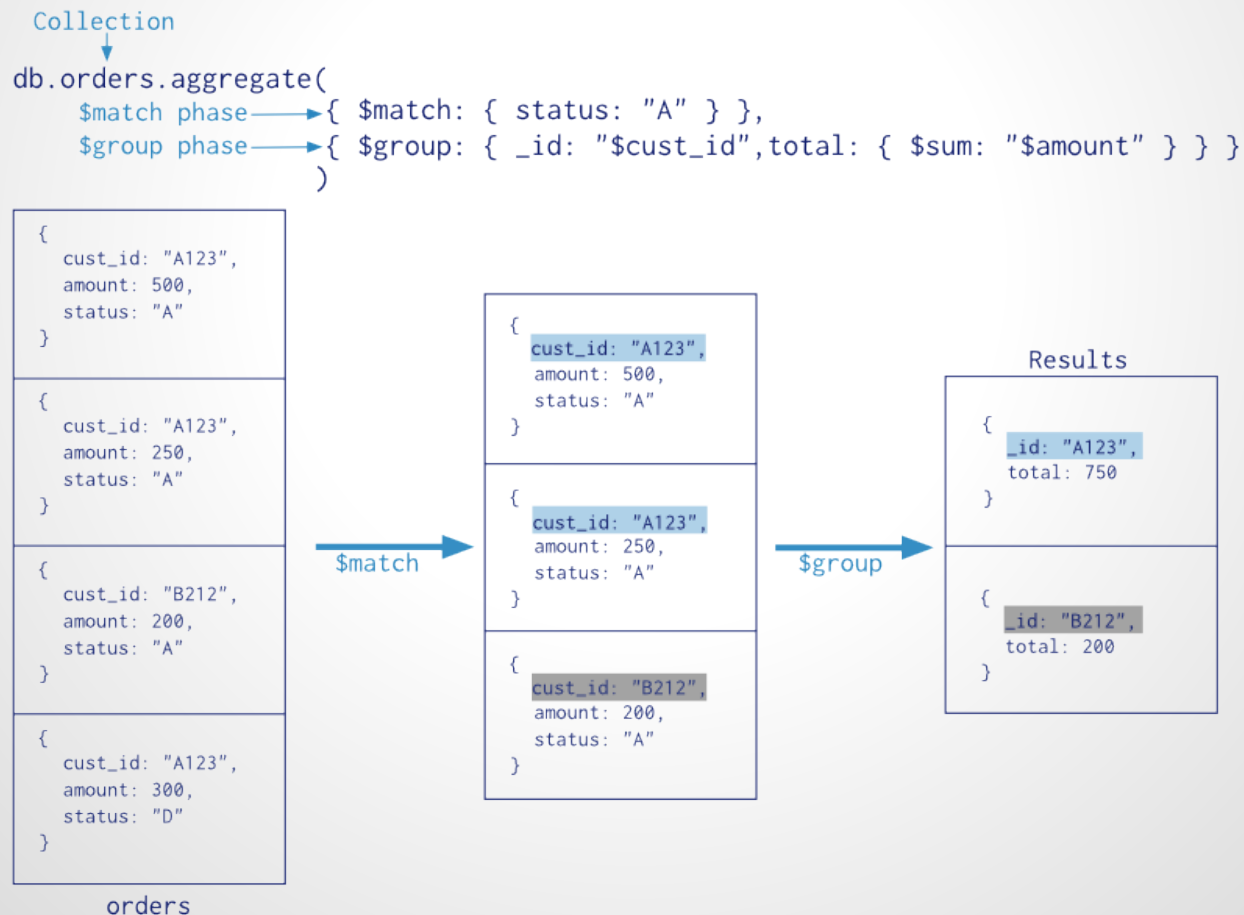
**How to create an index:**

```
db.collection.ensureIndex( { paramaters } );
```

# Aggregation framework

Aggregation is a **multi-stage pipeline** that transforms the documents into an **aggregated result**, resembling somehow a **join in the relational world**. In a parallel with the pipe concept, it would feel like the following:

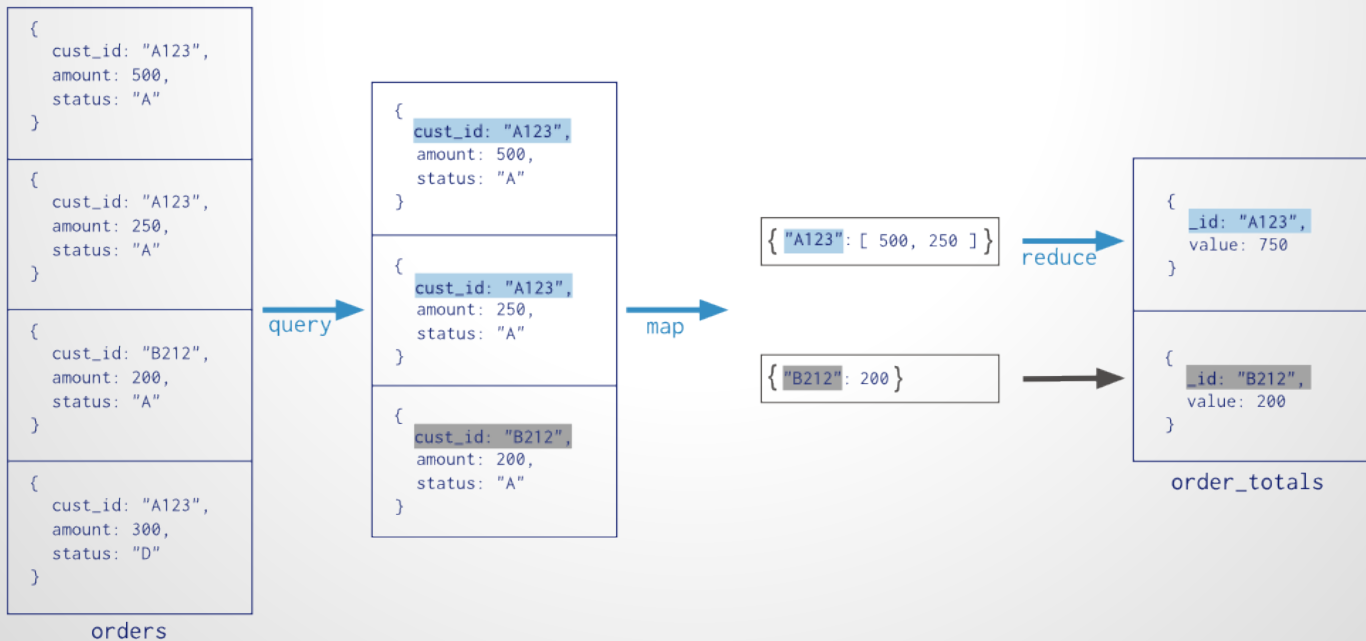
**aggregate X | match | project | group | ...**



# Map/reduce

**Map/Reduce** is more powerful than aggregation operations.  
One can **also use the hadoop connector** already available to run map/reduce operations in mongo.

```
Collection
↓
db.orders.mapReduce(
  map   → function() { emit( this.cust_id, this.amount ); },
  reduce → function(key, values) { return Array.sum( values ) },
  {
    query → { status: "A" },
    output → "order_totals"
  }
)
```





## Duas funcionalidades básicas do MongoDB: Sharding & ReplicaSets

Splitting collections & Duplicating data

In different **sets**, you will have **same** documents.

In different **shards**, you will have **different** documents.

### ReplicaSet:

1. Redundant copies of data;
2. Replicas, copies, backups;
3. Data safety (ds);
4. High availability (ha);
5. Disaster recovery (dr).

### Shards:

1. Unique data;
2. Scalability;
3. Data partition.

# ReplicaSets

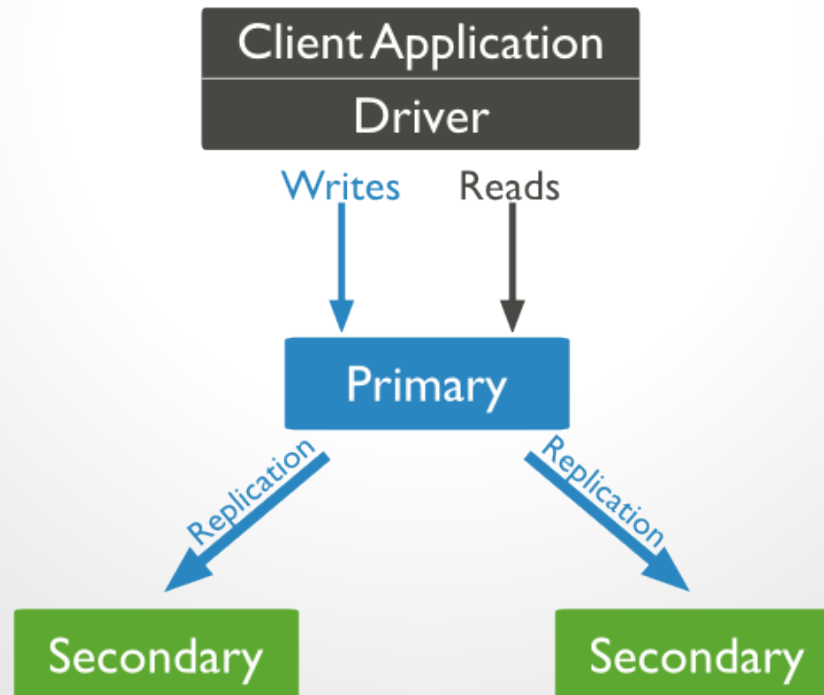
A **ReplicaSet** (rs) in MongoDB is a group of [mongod](#) processes that provide redundancy and high availability. The members of a replica set are:

[Primary](#) - receives all write operations

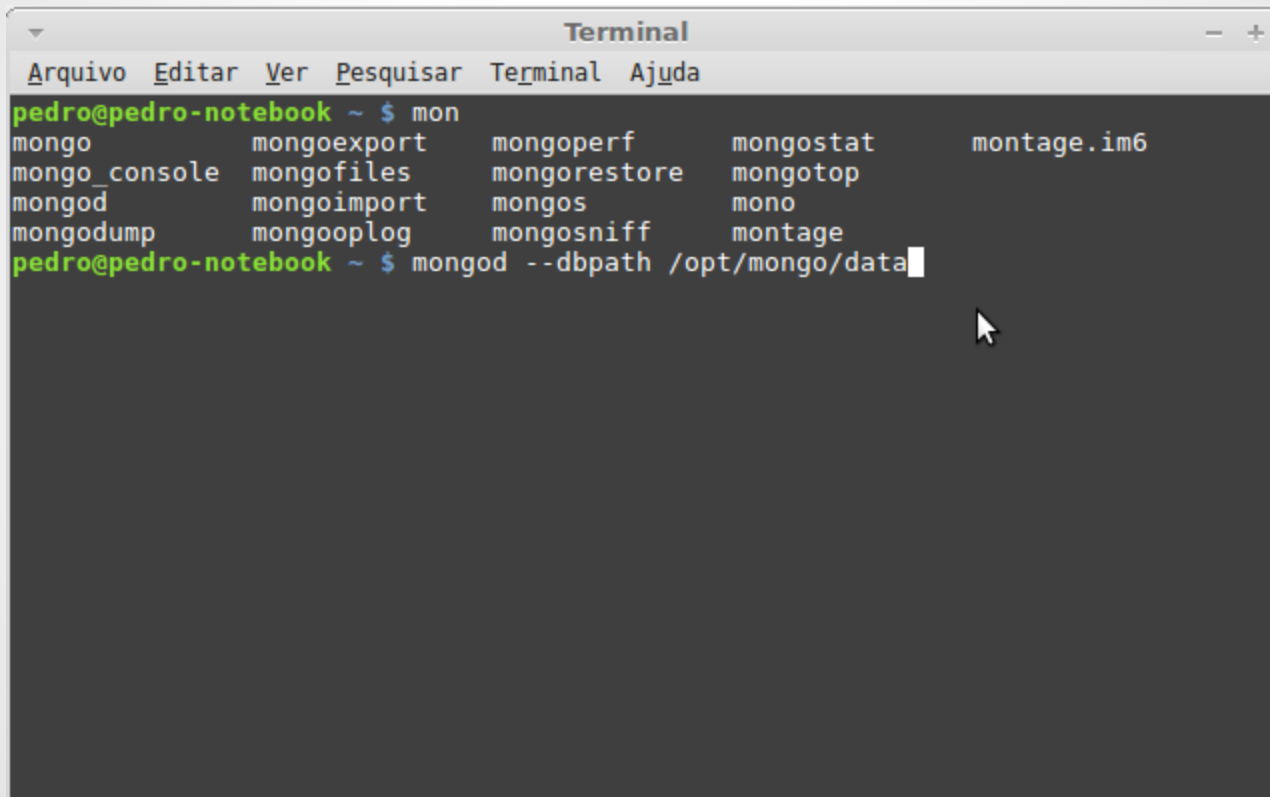
[Secondary\(ies\)](#) - replicate operations from the primary to maintain an identical data set.

Secondaries may have additional configurations for special usage profiles.

For example, secondaries may be [non-voting](#), have read preference in reads, or be [arbiters](#).



# Showing how simple MongoDB is at the console!



A terminal window titled "Terminal" with a menu bar containing "Arquivo", "Editar", "Ver", "Pesquisar", "Terminal", and "Ajuda". The prompt is "pedro@pedro-notebook ~ \$". The command "mon" is entered, resulting in a list of MongoDB tools: mongo, mongoexport, mongoperf, mongostat, montage.im6, mongo\_console, mongofiles, mongorestore, mongotop, mongod, mongoimport, mongos, mono, mongodump, mongooplog, mongosniff, and montage. The prompt is then "pedro@pedro-notebook ~ \$" and the command "mongod --dbpath /opt/mongo/data" is entered, with a cursor at the end of the line.

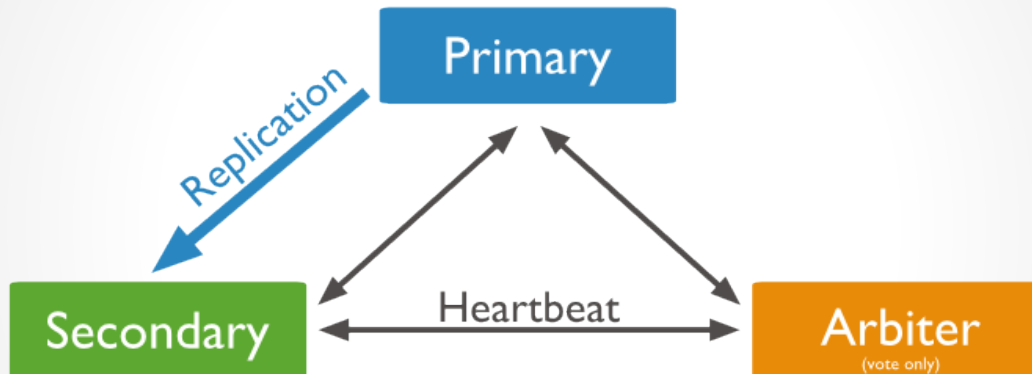
```
Terminal
Arquivo  Editar  Ver  Pesquisar  Terminal  Ajuda
pedro@pedro-notebook ~ $ mon
mongo      mongoexport  mongoperf   mongostat   montage.im6
mongo_console  mongofiles  mongorestore  mongotop
mongod     mongoimport  mongos      mono
mongodump  mongooplog   mongosniff  montage
pedro@pedro-notebook ~ $ mongod --dbpath /opt/mongo/data
```

# Showing how simple MongoDB is at the console!

```
Terminal
Arquivo  Editar  Ver  Pesquisar  Terminal  Ajuda
pedro@pedro-notebook ~ $ mongo localhost
MongoDB shell version: 2.4.6
connecting to: localhost
> db.stats();
{
  "db" : "localhost",
  "collections" : 0,
  "objects" : 0,
  "avgObjSize" : 0,
  "dataSize" : 0,
  "storageSize" : 0,
  "numExtents" : 0,
  "indexes" : 0,
  "indexSize" : 0,
  "fileSize" : 0,
  "nsSizeMB" : 0,
  "dataFileVersion" : {
  },
  "ok" : 1
}
> □
```

# Arbiter

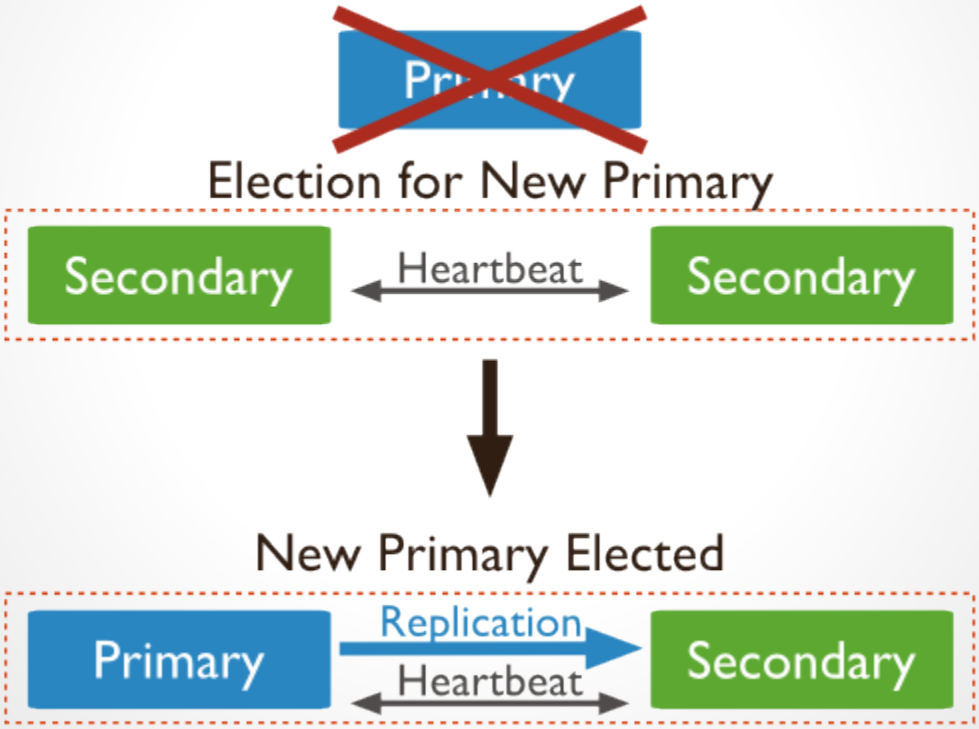
An arbiter **does not have a copy of data set** and **cannot become a primary**. Replica sets may have arbiters to add a vote in [elections of for primary](#). Arbiters allow replica sets to have an uneven number of members, without the overhead of a member that replicates data.



- Replicas have a priority level. Initially, all replicas have priority set as 1 (except arbiters).
- A member may have its priority set to 0, never being capable of being elected primary.
- Member with highest priority becomes primary.
- One member may have more than one vote.

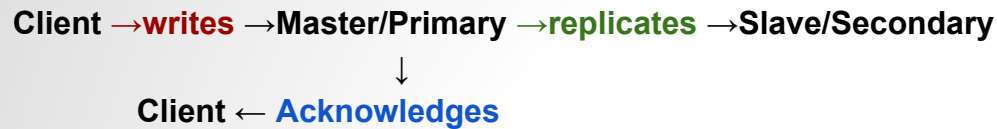
# Elections

Elections are essential for independent operation of a replica set. However, elections take time to complete. While an election is in process, the replica set **has no primary** and **cannot accept writes**. MongoDB avoids elections unless necessary.



# Replication and Optime

Default replication is done **asynchronously** in MongoDB, in concern for efficiency matters regarding distance issues in latency. Usually, the scenario is as follows:



Optime is a **tuple** used by mongod to register the write operations in the database, with two 32 bit fields:

<time>, <ordinal>

So, for instance, you might have something like:

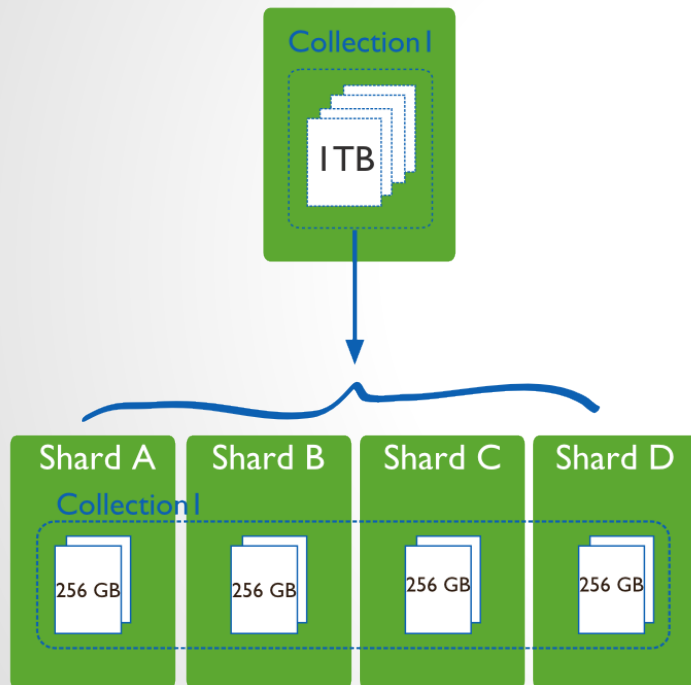
```
8nov2013 09:43:23 AM, 0
8nov2013 09:43:23 AM, 1
8nov2013 09:43:23 AM, 2
...
8nov2013 09:43:24 AM, 0
8nov2013 09:43:24 AM, 1
...
```

**Obs.: since each field is a 32 bit value, mongoDB can not perform more than 4 billion operations per second!**

So, knowing each server has its own optimes register, it is possible to know how big is the lag between mongod instances, both in terms of time and number of operations.

# Sharding

Sharding **divides** the data set and **distributes** the data over multiple servers, or **shards**. Each shard is an **independent** database, and **collectively**, the shards make up a **single logical database**.



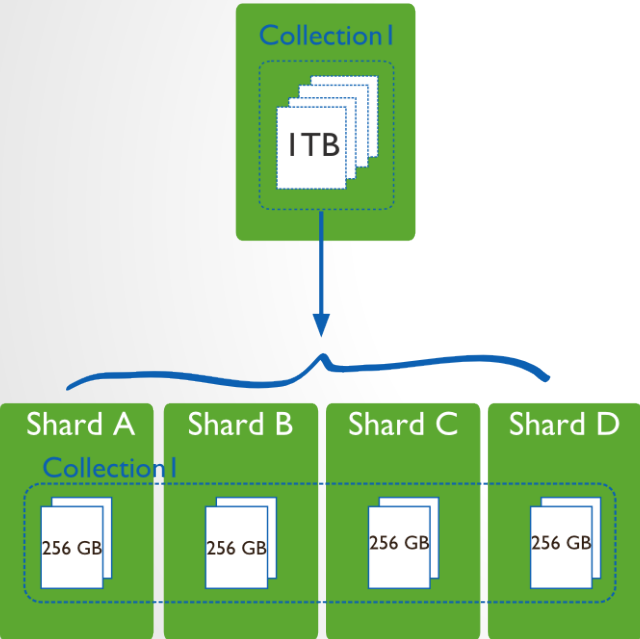
**db.users**

```
{
  _id: 1,
  name: "mario",
  likes: ["ski", "soccer", "swimming",
"judo"],
  age: 19
}
{
  _id: 2,
  name: sonia,
  likes: [basketball, tennis, dance]
  age: 24
}
...
{
  _id: 143565,
  name: albert,
  likes: [malakamb],
  age: 57
}
```



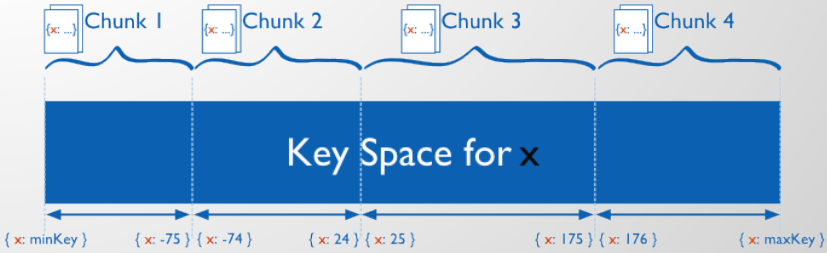
# Sharding key

To shard a collection, you need to select a **shard key**. It is an **indexed field** or an **indexed compound field**. The shard key values are divided into **chunks** and **distributed evenly** across the shards. To divide the shard key values into chunks, MongoDB uses either **range based** partitioning (similar to Google's BigTable concept) or **hash based** partitioning.



One could think about sharding such collection in different ways. Either **\_id**, **name** or **age** would be great candidates.

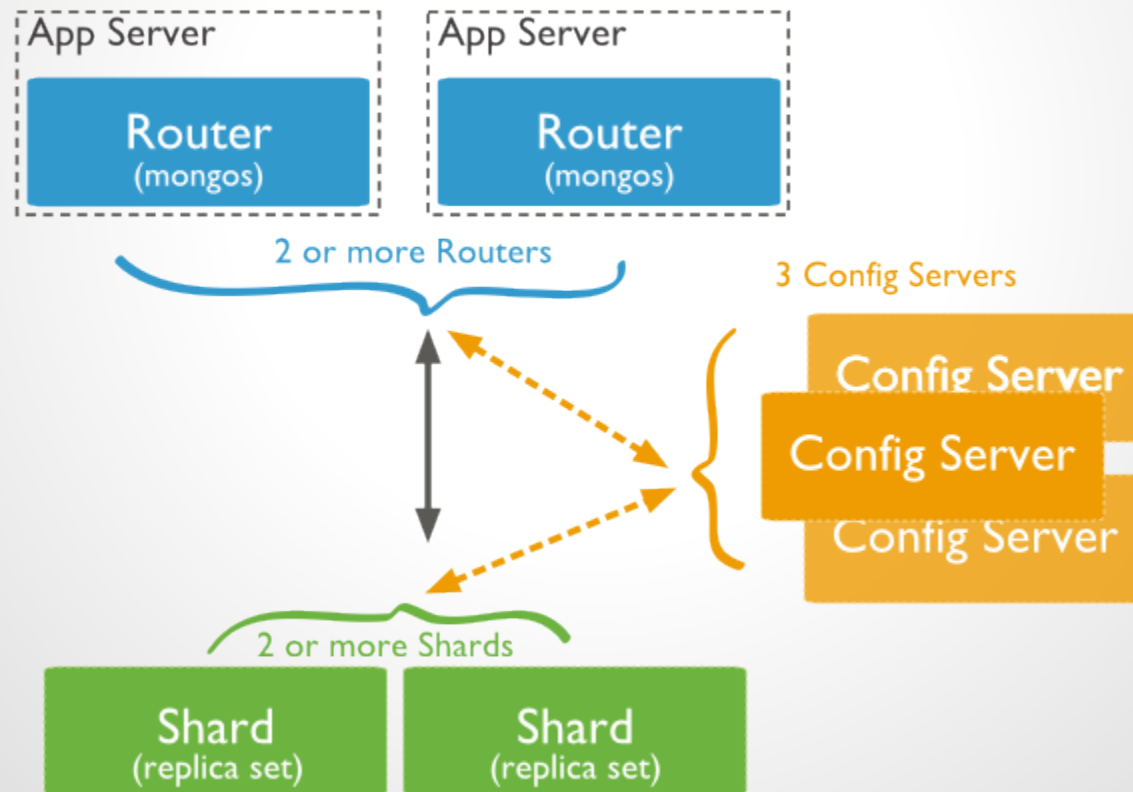
```
db.users
{
  _id: 1,
  name: "mario",
  likes: ["ski", "soccer", "swimming", "judo"],
  age: 19
}
{
  _id: 2,
  name: "sonia",
  likes: ["basketball", "tennis", "dance"]
  age: 24
}
...
{
  _id: 143565,
  name: "albert",
  likes: ["malakamb"],
  age: 57
}
```



# Sharding + ReplicaSets!

In a realistic environment, we will have a mongo router filtering and centralizing accesses to the database. This process is a lightweight one called **mongos**.

**mongos** then will communicate to another process called **config server**, which is a light **mongod** process, without actual data, but with **metadata** about the entire server logical structure configuration. These servers send the requests to the appropriate mongod instance from the Shards/ReplicaSets.



Possible strategies:

1) Maintain a "**trusted environment**", where you can lock down at the network layer all relevant tcp ports;

2) Use MongoDB **authentication**:

2.1) Using `--auth` for security client access, through user/password strategy;

2.2) Using `--keyFile` for intra-cluster security, granting that all servers that compose the grid are genuine and can be, therefore, trusted.

3) On top of that, one might **use SSL** to add encrypting to the messages exchanged within the cluster. But in order to do so, **it is required to compile MongoDB specifically for that, using the `--ssl` parameter.**

# Geospatial indexes

- 2D only
- Additional attribute ('compound')

Suppose you have a collection named "places" that looks like the following:

```
{
  _id: ...,
  loc: [20.8, 43.1],
  type: 'coffee',
  ...
}
```

To optimize accesses, one could add an index to this collection by doing: `db.places.ensureIndex( {"loc": "2d"} )`

And when you went for a query such as: `db.places.find( { loc: { $near: [20, 40], $maxDistance: 5 } } )`

That would return all results within that range of a maximum distance of 5 between those measuring units.

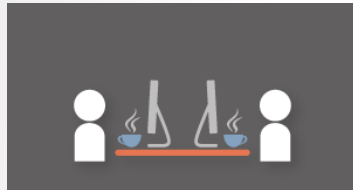
There is also a **geoNear command** implemented. That allows queries such as:

`$within: { $center || $box || # $polygon }`

Mongo also supports a **spherical: true** parameter to treat coordinates as spherical, for points at the surface of the Earth, for example.

# MongoDB free online courses

**Cursos:** <https://education.mongodb.com/courses>



## **Cursos atualmente disponíveis:**

1. MongoDB for Java Developers
2. MongoDB for Node.js Developers
3. MongoDB for Developers
4. MongoDB for DBAs



mongoDB

**Gratidão!**

**Pedro Guimarães**  
[pedrodpg@lnc.com.br](mailto:pedrodpg@lnc.com.br)